

# Understanding The OSI Model

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## Layer 7: Application

Provides an interface for users to interact with the network.

- i.e Operating Systems, Web Browsers, Email Clients

Provides the capability for services to operate on the network.

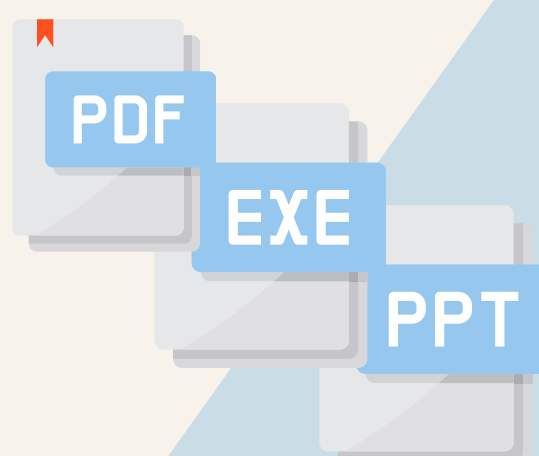
- *Common Protocols:* HTTP, DNS, FTP, Telnet, POP3/IMAP
- *Devices:* PCs, Firewalls, IDS

## Layer 6: Presentation

Negotiates & prepares how the data is presented to the user & the network.

Handles encryption, decryption & File Compression

- *Example:* File Types, ASCII
- *Devices:* PCs, Firewalls



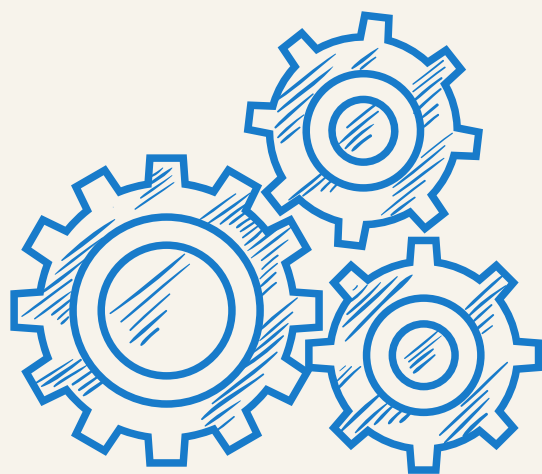
## Layer 5: Session

Oversees the setup, maintenance & termination of Sessions.

Provides management of multiple sessions (each client connection is called a session).

Assigns session ID numbers to each session to keep data streams separate.

- *Protocols:* SIP, PPTP
- *Devices:* Firewalls



## Layer 4: Transport

Provides a transition between the upper & lower layers.

Determines if data delivery will be reliable/connection-oriented (TCP) or unreliable/connectionless (UDP) delivery of data. Data transferred at this layer is called **Segments**.

- *Protocols:* TCP, UDP
- *Devices:* Firewalls



## Layer 3: Network

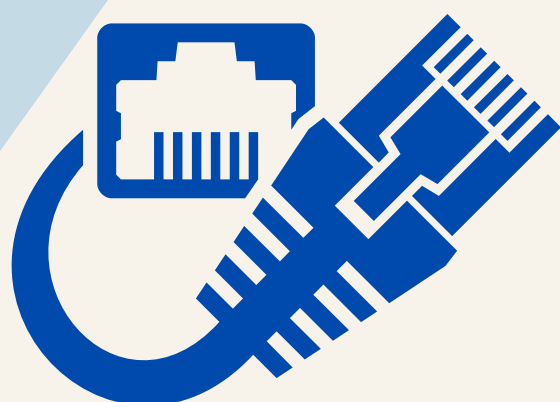
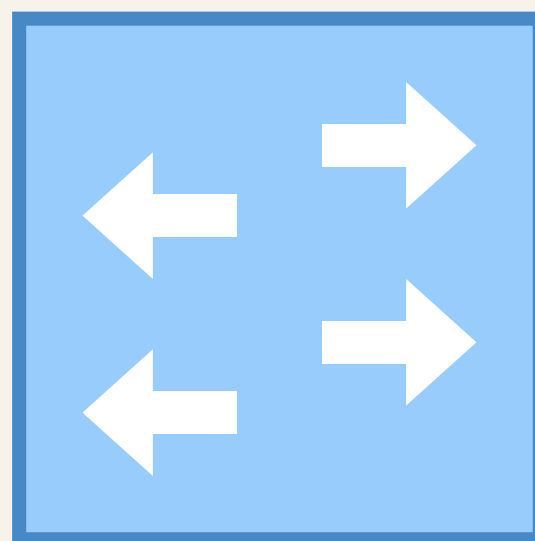
Responsible for routing data across networks & on to the destination, identifying hosts by their logical address (IP Address), determine the best path to send data. Data transferred at this layer is called **Packets**.

- *Protocols:* IPv4, IPv6, EIGRP, OSPF
- *Devices:* Routers

## Layer 2: Data Link

Sends and receives traffic on the same network segment (VLAN), provides flow control, verifies data to & from the Physical Layer is error-free. Devices are identified by their physical address (MAC Address). Data transferred at this layer is called **Frames**.

- *Protocols:* Ethernet, PPP, Frame Relay
- *Devices:* Switches, Modems



## Layer 1: Physical

Converts data to electrical signals to send over the wire.

Data transferred at this layer is called **Bits**.

- *Devices:* Cables, Hubs, Repeaters

### Encapsulation:

The process of adding additional headers to data. This is done by the sending host.

### De-encapsulation:

The process of opening up encapsulated data. This is done by the receiving host.